

# CS 61A

# Discussion 3

Data Abstraction and Sequences

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# Agenda

- Announcements
- Lists
- List Comprehension
- Data Abstraction
- Quiz

# Announcements

- HW 2 released and due next Tuesday 2/16
- Midterm 1!!! next Thursday 2/18
  - Check piazza for logistics
- Lab 3 due Friday 2/12

# Midterm 1 Tips

- No need to **re**-watch lecture.
- Do questions!!! Start with extra questions for labs and move on to past midterms (check HKN to TBP websites)
- Practice environment diagrams.
  - Follow the rules and its easy points.
- Start studying early.
- Don't worry about if midterm questions are hard at first, you will understand them with practice and time.

# Sequences

- Ordered collection of values
- Length
- Element Selection

# List

- Sequence - order collection of values
- Python list is a type of sequence of whatever values we want.
  - numbers, strings, functions, lists
- Create a list using [] (square brackets).
  - [1, 2, 3, 4, 5]
- Type of a single list's content does not need to be the same.
  - [1, "two", lambda : 3, 4, True]

# List

- We can access, or index, any element with square brackets.
- Lists are **zero-indexed**.
  - First element is at index 0
  - $i$ -th element is indexed at  $i - 1$
- Can have negative index
  - If a list has a length of  $n$ , we can index from  $-n$  to  $n - 1$ .

# List

```
>>> L = [1, 2, 3, 4, 5]  
>>> L[0]
```



# List

```
>>> L = [1, 2, 3, 4, 5]
```

```
>>> L[0]
```

```
1
```

# List

```
>>> L = [1, 2, 3, 4, 5]
```

```
>>> L[0]
```

```
1
```

```
>>> L[3]
```

# List

```
>>> L = [1, 2, 3, 4, 5]
```

```
>>> L[0]
```

```
1
```

```
>>> L[3]
```

```
4
```

# List

```
>>> L = [1, 2, 3, 4, 5]
```

```
>>> L[0]
```

```
1
```

```
>>> L[3]
```

```
4
```

```
>>> L[5]
```

# List

```
>>> L = [1, 2, 3, 4, 5]
```

```
>>> L[0]
```

```
1
```

```
>>> L[3]
```

```
4
```

```
>>> L[5]
```

```
Index OutOfBounds Error
```

# List

```
>>> L = [1, 2, 3, 4, 5]
```

```
>>> L[0]
```

```
1
```

```
>>> L[3]
```

```
4
```

```
>>> L[5]
```

```
Index OutOfBounds Error
```

```
>>> L[-4]
```

# List

```
>>> L = [1, 2, 3, 4, 5]
```

```
>>> L[0]
```

```
1
```

```
>>> L[3]
```

```
4
```

```
>>> L[5]
```

```
Index OutOfBounds Error
```

```
>>> L[-4]
```

```
2
```

# List

- With multiple lists, we can concatenate them together using +

```
>>> odds = [1, 3, 5, 7]
```

```
>>> evens = [2, 4, 6]
```

```
>>> odds + evens
```

```
[1, 3, 5, 7, 2, 4, 6]
```



# List

- To obtain the length of a sequence, use the **len** built-in function

```
>>> odds = [1, 3, 5, 7]
```

```
>>> len(odds)
```

```
4
```

```
>>> odds[len(odds) - 1]
```

```
7
```

# List

- Check if an element exists in a list with **in**

```
>>> odds = [1, 3, 5, 7]
```

```
>>> 5 in odds
```

```
True
```

```
>>> 2 in odds
```

```
False
```

# List Slicing

- We can get a certain part of a list via slicing
- `list[<start>:<stop>:<step>]`
- Our new list begins at **start**, takes every **step**-th element (or jump by **step**), and ends at index before **stop**.
- If it cannot reach **stop**, it will return an empty list.
- By default step is 1
- Slicing will **always** create a **new list**.

# List Slicing

```
>>> lst = ['c', 's', '6', '1', 'a', 'is', 'so', 'fun']  
>>> lst[3:6]
```

# List Slicing

```
>>> lst = ['c', 's', '6', '1', 'a', 'is', 'so', 'fun']  
>>> lst[3:6]  
['1', 'a', 'is']
```

# List Slicing

```
>>> lst = ['c', 's', '6', '1', 'a', 'is', 'so', 'fun']  
>>> lst[3:6]  
['1', 'a', 'is']  
>>> lst[3:100]
```

# List Slicing

```
>>> lst = ['c', 's', '6', '1', 'a', 'is', 'so', 'fun']  
>>> lst[3:6]  
['1', 'a', 'is']  
>>> lst[3:100]  
['1', 'a', 'is', 'so', 'fun']
```

# List Slicing

```
>>> lst = ['c', 's', '6', '1', 'a', 'is', 'so', 'fun']  
>>> lst[3:6]  
['1', 'a', 'is']  
>>> lst[3:100]  
['1', 'a', 'is', 'so', 'fun']  
>>> lst[2:6:2]
```



# List Slicing

```
>>> lst = ['c','s','6','1','a','is', 'so', 'fun']
>>> lst[3:6]
['1', 'a', 'is']
>>> lst[3:100]
['1', 'a', 'is', 'so', 'fun']
>>> lst[2:6:2]
['6', 'a']
```

# List Slicing

```
>>> lst = ['c','s','6','1','a','is', 'so', 'fun']  
>>> lst[3:6]  
['1', 'a', 'is']  
>>> lst[3:100]  
['1', 'a', 'is', 'so', 'fun']  
>>> lst[2:6:2]  
['6', 'a']  
>>> lst[-5: -2]
```

# List Slicing

```
>>> lst = ['c', 's', '6', '1', 'a', 'is', 'so', 'fun']
```

```
>>> lst[3:6]
```

```
['1', 'a', 'is']
```

```
>>> lst[3:100]
```

```
['1', 'a', 'is', 'so', 'fun']
```

```
>>> lst[2:6:2]
```

```
['6', 'a']
```

```
>>> lst[-5: -2]
```

```
['1', 'a', 'is']
```

# List Slicing

```
>>> lst = ['c', 's', '6', '1', 'a', 'is', 'so', 'fun']
>>> lst[3:6]
['1', 'a', 'is']
>>> lst[3:100]
['1', 'a', 'is', 'so', 'fun']
>>> lst[2:6:2]
['6', 'a']
>>> lst[-5: -2]
['1', 'a', 'is']
>>> lst[-3: -5]
```

# List Slicing

```
>>> lst = ['c','s','6','1','a','is', 'so', 'fun']
>>> lst[3:6]
['1', 'a', 'is']
>>> lst[3:100]
['1', 'a', 'is', 'so', 'fun']
>>> lst[2:6:2]
['6', 'a']
>>> lst[-5: -2]
['1', 'a', 'is']
>>> lst[-3: -5]
[]
```

# List Slicing

```
>>> lst = ['c', 's', '6', '1', 'a', 'is', 'so', 'fun']
>>> lst[3:6]
['1', 'a', 'is']
>>> lst[3:100]
['1', 'a', 'is', 'so', 'fun']
>>> lst[2:6:2]
['6', 'a']
>>> lst[-5: -2]
['1', 'a', 'is']
>>> lst[-3: -5]
[]
>>> lst[4:2]
```

# List Slicing

```
>>> lst = ['c','s','6','1','a','is', 'so', 'fun']
>>> lst[3:6]
['1', 'a', 'is']
>>> lst[3:100]
['1', 'a', 'is', 'so', 'fun']
>>> lst[2:6:2]
['6', 'a']
>>> lst[-5: -2]
['1', 'a', 'is']
>>> lst[-3: -5]
[]
>>> lst[4:2]
[]
```

# List Slicing

```
>>> lst = ['c','s','6','1','a','is', 'so', 'fun']
>>> lst[3:6]
['1', 'a', 'is']
>>> lst[3:100]
['1', 'a', 'is', 'so', 'fun']
>>> lst[2:6:2]
['6', 'a']
>>> lst[-5: -2]
['1', 'a', 'is']
>>> lst[-3: -5]
[]
>>> lst[4:2]
[]
>>> lst[2:7]
```



# List Slicing

```
>>> lst = ['c','s','6','1','a','is', 'so', 'fun']
```

```
>>> lst[3:6]
```

```
['1', 'a', 'is']
```

```
>>> lst[3:100]
```

```
['1', 'a', 'is', 'so', 'fun']
```

```
>>> lst[2:6:2]
```

```
['6', 'a']
```

```
>>> lst[-5: -2]
```

```
['1', 'a', 'is']
```

```
>>> lst[-3: -5]
```

```
[]
```

```
>>> lst[4:2]
```

```
[]
```

```
>>> lst[2:7]
```

```
['6', '1', 'a', 'is', 'so']
```

# List Slicing

```
>>> lst = ['c','s','6','1','a','is', 'so', 'fun']
```

```
>>> lst[3:6]
```

```
['1', 'a', 'is']
```

```
>>> lst[3:100]
```

```
['1', 'a', 'is', 'so', 'fun']
```

```
>>> lst[2:6:2]
```

```
['6', 'a']
```

```
>>> lst[-5: -2]
```

```
['1', 'a', 'is']
```

```
>>> lst[-3: -5]
```

```
[]
```

```
>>> lst[4:2]
```

```
[]
```

```
>>> lst[2:7]
```

```
['6', '1', 'a', 'is', 'so']
```

```
>>> lst[2:7:-4]
```

# List Slicing

```
>>> lst = ['c','s','6','1','a','is', 'so', 'fun']
```

```
>>> lst[3:6]
```

```
['1', 'a', 'is']
```

```
>>> lst[3:100]
```

```
['1', 'a', 'is', 'so', 'fun']
```

```
>>> lst[2:6:2]
```

```
['6', 'a']
```

```
>>> lst[-5: -2]
```

```
['1', 'a', 'is']
```

```
>>> lst[-3: -5]
```

```
[]
```

```
>>> lst[4:2]
```

```
[]
```

```
>>> lst[2:7]
```

```
['6', '1', 'a', 'is', 'so']
```

```
>>> lst[2:7:-4]
```

```
[]
```

# List Operators

- `list(lst)`
  - creates a copy of `lst`

```
>>> primes = [3, 5, 7, 11, 13]
>>> list(primes)
[3, 5, 7, 11, 13]
```

# List Operators

- `map(fn, lst)`
  - applies fn to each element of lst

```
>>> nums = [1, 2, 3, 4, 5, 6, 7]
>>> list(map(square, nums))
[1, 4, 9, 16, 25, 36, 49]
```

# List Operators

- `filter(pred, lst)`
  - keep elements if calling `pred` on that element is `True`

```
>>> nums = [1, 2, 3, 4, 5, 6, 7]
>>> list(filter(is_prime, nums))
[2, 3, 5, 7]
```

# List Operators

- `reduce(accum, lst, zero_value)`
  - Iterates elements in list and repeatedly calls the accumulator function
  - The accumulator function takes in 2 arguments
  - Map returns a single value
  - If `zero_value` is passed in, we call `accum(zero_value, lst[0])` first.

# List Operators

```
>>> nums = [1, 2, 3, 4, 5, 6, 7]
```

```
>>> reduce(add, nums) # 1+2+3+4+5+6+7
```

```
28
```

```
>>> reduce(add, nums, 55) # 55+1+2+3+4+5+6+7
```

```
83
```



# List Operators

- The operators do not change the input list
- Map and filter do not return lists; thus we need to call the 'list' operator
- Map and filter return <map object> and <filter object> respectively
- From what we have learnt so far, the “new” list is hidden within the abstraction.

# List Operators

```
fn1, fn2 = lambda x: 3*x + 1, lambda x: x % 2 == 0
lst = [1, 2, 3, 4]
list(filter(fn2, map(fn1, lst)))
```

- Think about that filter is able to iterate through the list that is within the abstraction of the <map object>

# Discussion Questions

- Q1 page 2
- 1.1 Q1 page 3
- 1.2 Q1 page 4

# For Loops

- Another method of iteration
- for <variable> in <sequence>

```
>>> lst [1, 2, 3]
>>> for x in lst:
...     print(x)
1
2
3
```

```
>>> for i in range(0, 6):
...     print(i)
0
1
2
3
4
5
```

# For Loops

- `range(<start>, <stop>, <step>)`
- allows a for loop to iterate through a sequence from ***start*** up to and excluding ***stop***, taking every ***step***-th element.
- By default `<step>` is 1. 

```
for i in range(0, 5, 2)
```

```
for i in range(2, 5)
```
- Must have `<start>` and `<stop>`

# List Comprehension

- Compact way to create a list
- [`<map exp>` for `<name>` in `<iter exp>` if `<filter exp>`]
- if clause is optional

```
nums = [1, 2, 3, 4, 5, 6, 7]
lst = []
for x in nums:
    if x % 2 == 0:
        lst += [x+3]
```

```
[x + 3 for x in nums if x % 2 == 0]
```

# Discussion Questions

- 2.2 Q1, 2 page 5,6

# Data Abstraction

- Most of the time we need to work on code that was implemented by someone else.
- Via data abstraction, we don't need to worry about how the implementation of the data.
- We just need to know how to use the data.
- Why is it useful?



# Data Abstraction

- Why is it useful?
- If we were to change the implementation of a ADTs, we only need to change the constructors and selectors.
- Any functions we wrote that used the selectors **do not** need to be changed!

# Data Abstraction

- We can treat data as abstract data types
- Constructors create these ADTs
- Selectors are used to retrieve information from ADTs

# Data Abstraction

Constructor:

```
def make_city(city, latitude, longitude):  
    return [city, latitude, longitude]
```

Selectors:

```
def get_name(city):  
    return city[0]  
def get_lat(city):  
    return city[1]  
def get_lon(city):  
    return city[2]
```

# Data Abstraction Violations

- When we use the direct implementation of an ADT rather than its selectors when writing functions, we are violating data abstraction barriers!
- This is bad because we are making an assumption on how the data is implemented.

# Data Abstraction Violations

```
def distance(city1, city2):  
    lat_1, lon_1 = get_lat(city1), get_lon(city1)  
    lat_2, lon_2 = get_lat(city2), get_lon(city2)  
    return sqrt((lat_1 - lat_2)**2 + (lon_1 - lon_2)**2)
```

```
def distance(city1, city2):  
    lat_1, lon_1 = city[1], city[2]  
    lat_2, lon_2 = city[1], city[2]  
    return sqrt((lat_1 - lat_2)**2 + (lon_1 - lon_2)**2)
```

# Data Abstraction Violations

```
def distance(city1, city2):  
    lat_1, lon_1 = get_lat(city1), get_lon(city1)  
    lat_2, lon_2 = get_lat(city2), get_lon(city2)  
    return sqrt((lat_1 - lat_2)**2 + (lon_1 - lon_2)**2)
```

GOOD

```
def distance(city1, city2):  
    lat_1, lon_1 = city[1], city[2]  
    lat_2, lon_2 = city[1], city[2]  
    return sqrt((lat_1 - lat_2)**2 + (lon_1 - lon_2)**2)
```

BAD

# Discussion Questions

- Qs in 3.1 and 3.2 in data abstraction section

# Recap

- Lists contain a sequence of values of which we can access via indexing.
- List slicing creates a new list of a certain portion of the original list.
- For loops are a way to iterate through sequences.
- List comprehension creates a new list in one line.
- Data abstraction is useful in that we do not need to worry about implementation.



# Quiz

```
y = 10

def f(fn, x):
    def g(y):
        if x == 1:
            print("It's finally over!")
            return fn(x, y)
        elif y > 7:
            print("T.L.O.P")
            return g(y-2)
        else:
            print("Waves")
            return f(fn, y-1)(x-1)
    return g

print(f(lambda a, b: a + y, 3)(9))
```

# Quiz (Solutions)

```
y = 10
```

```
def f(fn, x):
    def g(y):
        if x == 1:
            print("It's finally over!")
            return fn(x, y)
        elif y > 7:
            print("T.L.O.P")
            return g(y-2)
        else:
            print("Waves")
            return f(fn, y-1)(x-1)
    return g

print(f(lambda a, b: a + y, 3)(9))
```

```
T.L.O.P
Waves
Waves
It's finally over!
11
```