CS 170 Spring 2017 - Discussion 3

Raymond Chan

Fast Fourier Transform

Polynomial Multiplication

Given two polynomials $A(x) = a_0 + a_1 x + a_2 x^2 + \dots a_d x^d$ and $B(x) = b_0 + b_1 x + b_2 x^2 + \dots b_d x^d$, we want $C(x) = A(x) \cdot B(x) = c_0 + c_1 x + c_2 + x^2 + \dots + c_{2d} x^{2d}$ where

$$c_k = a_0 b_k + a_1 b_{k-1} \dots a_k b_0 = \sum_{i=0}^{n} k a_i b_{k-i}$$

This is really slow because we have to evaluate every pairwise coefficients between A(x) and B(x) to compute C(x), which is $O(d^2)$.

Since any polynomial with degree d can be determined by d + 1 points, we can use these values to represent our polynomials. Now $C(x_i) = A(x_i) \cdot B(x_i)$. The step would take only O(d). Below we have another method for polynomial multiplication.

• Selection

Pick points $x_0, x_1, ..., x_{n-1}, n \ge 2d + 1$.

- Evaluation Compute $A(x_0), A(x_1), \dots, A(x_{n-1}), B(x_0), B(x_1), \dots, B(x_{n-1}).$
- Multiplication Compute $C(x_k) = A(x_k) \cdot B(x_k), k = 0, 1, \dots, n-1.$
- Interpolation

Recover $C(x) = c_0 + c_1 x + c_2 x^2 + \dots + c_{2d} x^{2d}$ from $C(x_k), k = 0, 1, \dots, n-1$.

Selection and Multiplication takes O(n) time. We need to do evaluation and interpolation in sub- $O(n^2)$ time.

Evaluation Divide and Conquer

Suppose we pick plus-minus pairs of x such that we have $\pm x_0, \pm x_1, \ldots, \pm x_{n/2-1}$, squaring the plus-minus pairs gives us the same value. $x_0^2, x_1^2, ..., x_{n/2-1}^2$. Looking at an example,

$$A(x) = 3 + 4x + 6x^{2} + 2x^{3} + x^{4} + 10x^{5} = (3 + 6x^{2} + x^{4}) + x(4 + 2x^{2} + 10x^{4})$$

In the RHS, we have $A_e(x) = 3 + 6x + x^2$ and LHS $A_o(x) = 4 + 2x + 10x^2$. $A_e(\cdot)$ contains the even degree coefficients and $A_o(\cdot)$ contains the odd degree coefficients. In general terms,

$$A(x) = A_e(x^2) + xA_o(x^2)$$

In our example,

$$A_e(x) = 3 + 6x + x^2$$

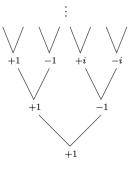
 $A_o(x) = 4 + 2x + 10x^2$

If we use positive-negative pairs x_i ,

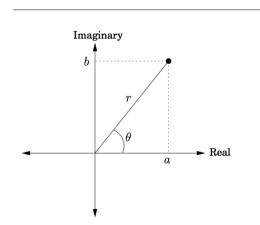
$$A(x_i) = A_e(x^2) + xA_o(x^2)$$
$$A(-x_i) = A_e(x^2) - xA_o(x^2)$$

After the first level, we have to make x_0 and x_1, x_2 and x_3, \ldots positive negative pairs as well. If we can do this until n = 1, at each level we make two recursive calls to evaluate a problem that is half the size. Thus we have a recurrence relation T(n) = 2T(n/2) + O(n) and runtime $O(n \log n)$.

Back to finding values of x that we can keep finding pairs such that there will be positive-negative pairs after squaring them. This can be achieved using complex numbers.



Squaring +1 and -1 gives us +1. Similarly, squaring +i and -i gives us -1. Now at this level, squaring +1 and -1 gives us +1.



The complex plane

z = a + bi is plotted at position (a, b). Polar coordinates: rewrite as $z = r(\cos \theta + i \sin \theta) = re^{i\theta}$,

denoted
$$(r, \theta)$$
.

• length $r = \sqrt{a^2 + b^2}$.

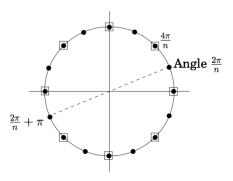
• angle $\theta \in [0, 2\pi)$: $\cos \theta = a/r, \sin \theta = b/r$.

• θ can always be reduced modulo 2π .

Examples: -	Number	-1	i	5+5i
	Polar coords	$(1,\pi)$	$(1, \pi/2)$	$(5\sqrt{2}, \pi/4)$

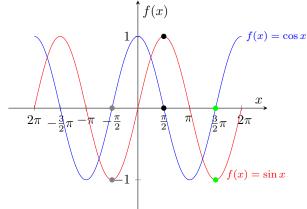
If we use nth roots of unity, such that n is a power of two, we can keep squaring pairs at each level.

The *n*th roots of unity are complex numbers 1, $\omega, \omega^2, \ldots, \omega^{n-1}$, where $\omega = e^{2\pi i/n}$. When *n* is even, these roots are plus-minus pairs, $\omega^{n/2+j} = -\omega^j$. Squaring them produces us (n/2)nd roots of unity.



These n roots are solutions to the equation $z^n = 1$. Solutions are $z = re^{ie}$ for some multiple of $2\pi/n$. In the unit circle, the numbers are plus-minus paired. $-\cos \theta - i \sin \theta = \cos (\theta + \pi) + i \sin (\theta + \pi)$. The squares will be the (n/2)nd roots of unity, which is the immediate left with a box around the point.

Now let us see why adding π will negate the number. Picking a point on the x axis, we can see that negating the points is the same as adding π on the sine and cosine curves.



Below we have the polynomial formulation of the fast Fourier transform. A has polynomial of degree $\leq n-1$. procedure FFT (A, ω)

 $\begin{aligned} & \textbf{if } \omega = 1 \textbf{ then return } A(1) \\ & \text{Split } A(x) \text{ into } A_e(x^2) + A_o(x^2) \\ & \text{FFT}(A_e, \omega^2) \\ & \text{FFT}(A_o, \omega^2) \\ & \textbf{for } j = 0, -1 \textbf{ do} \\ & A(\omega^j) = A_e(\omega^{2j}) + \omega^j A_o(\omega^{2j}) \\ & \text{return } A(\omega^0), \dots A(\omega^{n-1}) \end{aligned}$

Evaluation FFT Example

Let's use our example from earlier.

$$A(x) = 3 + 4x + 6x^{2} + 2x^{3} + x^{4} + 10x^{5} = (3 + 6x^{2} + x^{4}) + x(4 + 2x^{2} + 10x^{4})$$

• Level 1

We see that A(x) has degree 5, so we need the smallest power of two ≥ 6 . Thus we have n = 8 and $\omega = e^{2\pi i/8} = e^{\pi i/4} = \cos(\pi/4) + i\sin(\pi/4)$. Below are the 8 roots of unity in positive negative pairs.

$$\begin{split} \omega^0 &= 1\\ \omega^4 &= e^{\pi i} = \cos(\pi) + i\sin(\pi) = -1\\ \omega^1 &= e^{\pi i/4} = \cos(\pi/4) + i\sin(\pi/4) = \frac{1+i}{\sqrt{2}}\\ \omega^5 &= e^{5\pi i/4} = \cos(5\pi/4) + i\sin(5\pi/4) = -\frac{1+i}{\sqrt{2}}\\ \omega^2 &= e^{\pi i/2} = \cos(\pi/2) + i\sin(\pi/2) = i\\ \omega^6 &= e^{3\pi i/2} = \cos(3\pi/2) + i\sin(3\pi/2) = -i\\ \omega^3 &= e^{3\pi i/4} = \cos(3\pi/4) + i\sin(3\pi/4) = -\frac{1-i}{\sqrt{2}}\\ \omega^7 &= e^{7\pi i/4} = \cos(7\pi/4) + i\sin(7\pi/4) = \frac{1-i}{\sqrt{2}} \end{split}$$

Next we split A(x) into two recursive polynomials.

$$A(x) = A_e(x^2) + xA_o(x^2)$$

$$A_e(x) = B(x) = 3 + 6x + x^2$$

$$A_o(x) = C(x) = 4 + 2x + 10x^2$$

Substituting the roots of unity,

$$\begin{split} A(\omega^0) &= B(1^2) + C(1^2) = B(1) + C(1) \\ A(\omega^4) &= B((-1)^2) - C((-1)^2) = B(1) - C(1) \\ A(\omega^2) &= B(i^2) + iC(i^2) = B(-1) + iC(-1) \\ A(\omega^6) &= B((-i)^2) + iC((-i)^2) = B(-1) - iC(-1) \\ A(\omega^1) &= B\left(\left(\frac{1+i}{\sqrt{2}}\right)^2\right) + \frac{1+i}{\sqrt{2}}C\left(\left(\frac{1+i^2}{\sqrt{2}}\right)\right) = B(i) + \frac{1+i}{\sqrt{2}}C(i) \\ A(\omega^5) &= B\left(\left(-\frac{1+i}{\sqrt{2}}\right)^2\right) - \frac{1+i}{\sqrt{2}}C\left(\left(-\frac{1+i^2}{\sqrt{2}}\right)\right) = B(i) - \frac{1+i}{\sqrt{2}}C(i) \\ A(\omega^3) &= B\left(\left(-\frac{1-i}{\sqrt{2}}\right)^2\right) - \frac{1-i}{\sqrt{2}}C\left(\left(-\frac{1-i^2}{\sqrt{2}}\right)\right) = B(-i) - \frac{1-i}{\sqrt{2}}C(-i) \\ A(\omega^7) &= B\left(\left(\frac{1-i}{\sqrt{2}}\right)^2\right) + \frac{1-i}{\sqrt{2}}C\left(\left(\frac{1-i^2}{\sqrt{2}}\right)\right) = B(-i) + \frac{1-i}{\sqrt{2}}C(-i) \end{split}$$

After the recursive call

$$\begin{split} &A(\omega^0) = B(1) + C(1) = 10 + 16 = 26\\ &A(\omega^4) = B(1) - C(1) = 10 - 16 = -6\\ &A(\omega^2) = B(-1) + iC(-1) = -2 + 12i\\ &A(\omega^6) = B(-1) - iC(-1) = -2 - 12i\\ &A(\omega^1) = B(i) + \frac{1+i}{\sqrt{2}}C(i) = 2 + 6i + \left(\frac{1+i}{\sqrt{2}}\right)(-6 + 2i) = 2 + 6i - (4 + 2i)\sqrt{2}\\ &A(\omega^5) = B(i) - \frac{1+i}{\sqrt{2}}C(i) = 2 + 6i - \left(\frac{1+i}{\sqrt{2}}\right)(-6 + 2i) = 2 + 6i + (4 + 2i)\sqrt{2}\\ &A(\omega^3) = B(-i) - \frac{1-i}{\sqrt{2}}C(-i) = 2 - 6i + \left(\frac{1-i}{\sqrt{2}}\right)(-6 - 2i) = (2 - 6i) - (4 - 2i)\sqrt{2}\\ &A(\omega^7) = B(-i) + \frac{1-i}{\sqrt{2}}C(-i) = 2 - 6i - \left(\frac{1-i}{\sqrt{2}}\right)(-6 - 2i) = (2 - 6i) + (4 - 2i)\sqrt{2} \end{split}$$

Thus we have the points that we need.

• Level 2

Both B(x) and C(x) have degree 2 polynomial. Thus we end up with the 4 roots of unity via the recursive call, $\omega = e^{2\pi i/4}$,

$$\begin{split} \omega^0 &= 1 \\ \omega^2 &= e^{\pi i} = \cos(\pi) + i\sin(\pi) = -1 \\ \omega^1 &= e^{\pi i/2} = \cos(\pi/2) + i\sin(\pi/2) = i \\ \omega^3 &= e^{3\pi i/2} = \cos(3\pi/2) + i\sin(3\pi/2) = -i \end{split}$$

Again we split both B(x) and C(x) into two halves,

$$B(x) = 3 + 6x + x^{2} = B_{e}(x^{2}) + xB_{o}(x^{2})$$
$$B_{e}(x) = D(x) = 3 + x$$
$$B_{o}(x) = E(x) = 6$$

$$C(x) = 4 + 2x + 10x^2 = C_e(x) + xC_o(x^2)$$

 $C_e(x) = F(x) = 4 + 10x$
 $C_o(x) = G(x) = 2$

Substituing the 4 roots of unity,

$$\begin{split} B(\omega^0) &= D(1^2) + E(1^2) = D(1) + E(1) \\ B(\omega^2) &= D((-1)^2) - E((-1)^2) = D(1) - E(1) \\ B(\omega^1) &= D(i^2) + iE(i^2) = D(-1) + iE(-1) \\ B(\omega^3) &= D((-i)^2) - iE((-i)^2) = D(-1) - iE(-1) \\ C(\omega^0) &= F(1) + G(1) \\ C(\omega^2) &= F(1) - G(1) \\ C(\omega^1) &= F(-1) + iG(-1) \\ C(\omega^3) &= F(-1) - iG(-1) \end{split}$$

After the recursive call

$$\begin{split} B(\omega^0) &= D(1) + E(1) = 4 + 6 = 10\\ B(\omega^2) &= D(1) - E(1) = 4 - 6 = -2\\ B(\omega^1) &= D(-1) + iE(-1) = 2 + 6i\\ B(\omega^3) &= D(-1) - iE(-1) = 2 - 6i\\ C(\omega^0) &= F(1) + G(1) = 14 + 2 = 16\\ C(\omega^2) &= F(1) - G(1) = 14 - 2 = 12\\ C(\omega^1) &= F(-1) + iG(-1) = -6 + 2i\\ C(\omega^3) &= F(-1) - iG(-1) = -6 - 2i \end{split}$$

• Level 3

Now we are left with 2 roots of unity for functions D(x), E(x), F(x), G(x). At this point, we can just do arithmetic. However, I will show how the algorithm continues until the next level, which is the base case. Again we split the 4 functions into halves,

$$D(x) = 3 + x = D_e(x^2) + xD_o(x^2)$$

$$D_e(x) = 3$$

$$D_o(x) = 1$$

$$E(x) = 6 = E_e(x^2) + xE_o(x^2)$$

$$E_e(x) = 6$$

$$E_o(x) = 0$$

$$F(x) = 4 + 10x = F_e(x^2) + xF_o(x^2)$$

$$F_e(x) = 4$$

$$F_o(x) = 10$$

$$G(x) = 2 = G_e(x^2) + xG_o(x^2)$$

$$G_e(x) = 2$$

$$G_o(x) = 0$$

We have 2 roots of unity,

$$\begin{split} D(\omega^0) &= D_e(1^2) + D_o(1^2) = D_e(1) + D_o(1) \\ D(\omega^1) &= D_e((-1)^2) + D_o((-1)^2) = D_e(1) - D_o(1) \\ E(\omega^0) &= E_e(1) + E_o(1) \\ E(\omega^1) &= E_e(1) - E_o(1) \\ F(\omega^0) &= F_e(1) + F_o(1) \\ F(\omega^1) &= F_e(1) - F_o(1) \\ G(\omega^0) &= G_e(1) + G_o(1) \\ G(\omega^1) &= G_e(1) - G_o(1) \end{split}$$

After the recursive calls

$$D(\omega^{0}) = D(1) = 3 + 1 = 4$$

$$D(\omega^{1}) = D(-1) = 3 - 1 = 2$$

$$E(\omega^{0}) = E(1) = 3 + 0 = 6$$

$$E(\omega^{1}) = E(-1) = 3 - 0 = 6$$

$$F(\omega^{0}) = F(1) = 4 + 10 = 14$$

$$F(\omega^{1}) = F(-1) = 4 - 10 = -6$$

$$G(\omega^{0}) = G(1) = 2 + 0 = 2$$

$$G(\omega^{1}) = G(-1) = 2 - 0 = 2$$

• Level 4 - Base Case

At $\omega = 1$, we just return our functions with 1 passed in. Now we can propagate upwards.

$$D_e(1) = 3, D_o(1) = 1$$

$$E_e(1) = 6, E_o(1) = 0$$

$$F_e(1) = 4, F_o(1) = 10$$

$$G_e(1) = 2, G_o(1) = 0$$

Interpolation

After obtaining values, we need to get it back to coefficients. Let's take a look at the following matrix.

$$\begin{bmatrix} A(x_0) \\ A(x_1) \\ \vdots \\ A(x_{n-1}) \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega & \omega^2 & \dots & \omega^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{n-1} & \omega^{2(n-1)} & \dots & \omega^{(n-1)(n-1)} \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_{n-1} \end{bmatrix}$$

Let's call the middle matrix $M_n(\omega)$. In this special ordering, we have a Vandermonde matrix. If $\omega^0, \omega^1, \ldots, \omega^{n-1}$ are distinct, $M_n(\omega)$ is invertible. Thus we can obtain the coefficients using

$$(M_n(\omega))^{-1} \begin{bmatrix} A(x_0) \\ A(x_1) \\ \vdots \\ A(x_{n-1}) \end{bmatrix} = \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_{n-1} \end{bmatrix}$$

We need to find $(M_n(\omega))^{-1}$ such that $M_n(\omega)(M_n(\omega))^{-1} = I_n$.

Lets try $M_n(\omega)M_n(\omega^{-1})$.

$$Z = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega & \omega^2 & \dots & \omega^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{n-1} & \omega^{2(n-1)} & \dots & \omega^{(n-1)(n-1)} \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega^{-1} & \omega^{-2} & \dots & \omega^{-(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{-(n-1)} & \omega^{-2(n-1)} & \dots & \omega^{-(n-1)(n-1)} \end{bmatrix}$$

For (row, column) (j, k), we have

$$Z_{(j,k)} = \sum_{m=0}^{n-1} \omega^{m(j-1)} \omega^{-m(k-1)}$$
$$= \sum_{m=0}^{n-1} \omega^{m(j-k)}$$
$$= \sum_{m=1}^{n} \omega^{(m-1)(j-k)}$$

This becomes a geometric series with $r = \omega^{j-k}$. When j = k, Z = n, which is the term for the entries on the diagonal of the matrix.

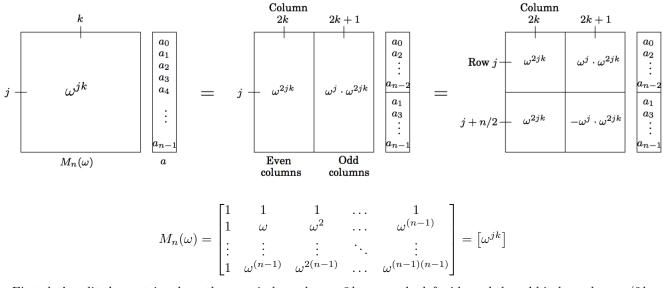
When $j \neq k$

$$\sum_{m=1}^{n} \omega^{(m-1)(j-k)} = \frac{1 - (\omega^{(j-k)})^n}{1 - \omega^{(j-k)}}$$
$$= \frac{1 - \omega^{n(j-k)}}{1 - \omega^{(j-k)}}$$
$$\omega = e^{2\pi i/n}$$
$$Z_{(j,k)} = \frac{1 - e^{2(j-k)\pi i}}{1 - e^{2(j-k)\pi i/n}}$$
$$e^{2(j-k)\pi i} = \cos(2(j-k)\pi) + i\sin(2(j-k)\pi)$$
$$= 1 + i0$$
$$= 1$$
$$\frac{1 - e^{2(j-k)\pi i}}{1 - e^{2(j-k)\pi i/n}} = \frac{0}{1 - e^{2(j-k)\pi i/n}}$$
$$\therefore Z_{(j,k)} = 0, j \neq k$$

Thus

$$M_n(\omega)M_n(\omega^{-1}) = nI_n$$
$$M_n(\omega)\frac{1}{n}M_n(\omega^{-1}) = I_n$$
$$\therefore M_n(\omega)^{-1} = \frac{1}{n}M_n(\omega^{-1})$$

Matrix Form FFT



First, let's split the matrix where the even index columns 2k are on the left side and the odd index columns (2k+1) are on the right side, $0 \le k \le n/2$.

$$\begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega^2 & \dots & \omega^1 & \omega^3 & \dots \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 1 & \omega^{2(n-1)} & \dots & \omega^{(n-1)} & \omega^{3(n-1)} & \dots \end{bmatrix} = \begin{bmatrix} \omega^{-2jk} & \omega^{-j} \cdot \omega^{-2jk} \end{bmatrix}$$

Since the column range k has decreased by a half, each element ω^{jk} increases to ω^{2jk} . For each k, the difference between the even column and the odd column is by a multiplicative factor of ω^{j} . Thus we multiply the even column elements by ω^{j} to obtain the odd column elements.

Now, lets split the matrix up and bottom. Row index is now $0 \le j \le n/2$. Upper portion row indices are j. Lower portion row indices are j + n/2.

By decreasing the domain of j by a half, the difference between the lower right half and the upper right half is j = n/2. Thus the difference is a multiplicative factor of $\omega^{n/2}$, which is -1 as shown below.

$$\omega^{n} = (e^{2\pi i/n})^{n}$$

$$= e^{2\pi i}$$

$$= \cos 2\pi + i \sin 2\pi$$

$$= 1$$

$$\omega^{kn} = e^{2k\pi i}$$

$$= \cos 2k\pi + i \sin 2k\pi$$

$$= 1$$

$$\omega^{n/2} = (e^{2\pi i/n})^{n/2}$$

$$= e^{\pi i}$$

$$= \cos \pi + i \sin \pi$$

$$= -1$$

$$\omega^{kn/2} = e^{k\pi i}$$

$$= \cos k\pi + i \sin k\pi$$

$$= -1$$

Take j = 1 for example, we set the LHS as -1 upper right elements, and set RHS as lower right elements.

$$\begin{aligned} -1(\omega \cdot \omega^{2k}) &= \omega^{(1+n/2)} \cdot \omega^{2(1+n/2)k} \\ -1(\omega \cdot \omega^{2k}) &= \omega^{1+n/2} \cdot \omega^{(2+n)k} \\ -1(\omega \cdot \omega^{2k}) &= \omega \cdot \omega^{n/2} \cdot \omega^{2k} \cdot \omega^{kn} \\ -1(\omega \cdot \omega^{2k}) &= -1 \cdot \omega \cdot \omega^{2k} \end{aligned}$$

Thus to obtain the lower right half elements, we multiply the upper right half elements by $\omega^{n/2} = -1$. Similarly, we can see that the multiplicative difference of the upper left elements and the lower left elements is only 1. Using the j = 1 example.

$$\begin{split} \omega^{2j_uk} &= \omega^{2k} \\ \omega^{2j_lk} &= \omega^{2(1+n/2)k} \\ &= \omega^{(n+2)k} \\ &= \omega^{kn} \cdot \omega^{2k} \\ &= 1 \cdot \omega^{2k} \\ &= \omega^{2j_uk} \end{split}$$

With the multiplicative factor between the upper left and lower left being 1, we can leave as is.

$$\begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega^2 & \dots & \omega & \omega^3 & \dots \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 1 & \omega^{2(n-1)} & \dots & \omega^{(n-1)} & \omega^{3(n-1)} & \dots \end{bmatrix} = \begin{bmatrix} \omega^{2jk} & \omega^j \cdot \omega^{2jk} \\ \omega^{2jk} & -\omega^j \cdot \omega^{2jk} \end{bmatrix}$$

With all four corners sharing elements ω^{2jk} , such that $0 \le j \le n/2$ and $0 \le k \le n/2$, we have a $n/2 \ge n/2$ matrix.

$$\begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega^2 & \omega^4 & \dots & \omega^{(n-2)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^n & \omega^{2n} & \dots & \omega^{(n-2)(n-2)} \end{bmatrix} = M_{n/2}(\omega)$$
$$\therefore M_n(\omega) = \begin{bmatrix} M_{n/2}(\omega) & \omega^j M_{n/2}(\omega) \\ M_{n/2}(\omega) & -\omega^j M_{n/2}(\omega) \end{bmatrix}$$

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 $^{^1\}mathrm{Diagrams}$ from Course Textbook, Algorithms by Dasgupta, Papadimitriou, and Vazirani